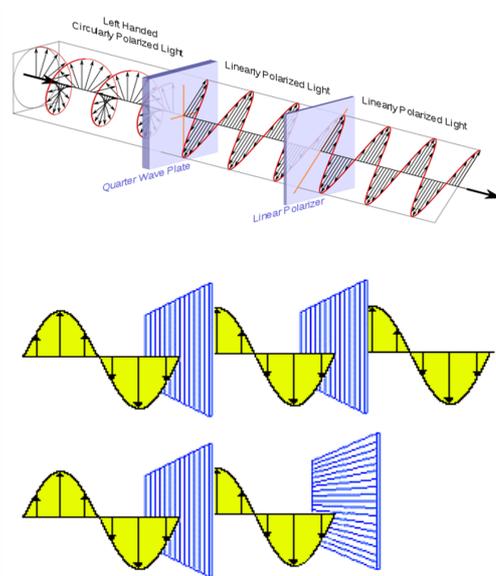
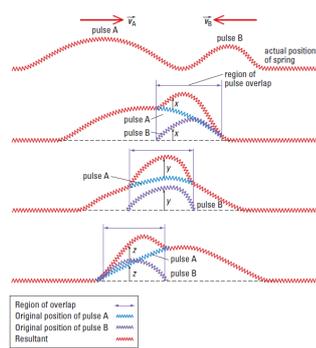
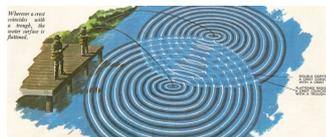
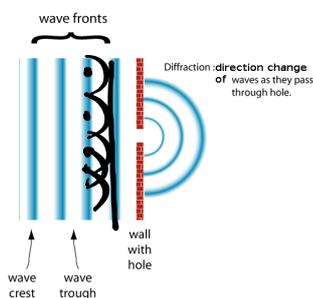


L09 - Diffraction, Interference, and Polarization



Simulation: Nodes and Antinodes

<https://phet.colorado.edu/en/simulation/sound>

Instructions:

- Select "Two Source Interference"
- Toggle "Audio Enabled"
- *Slowly* drag the person from the top to the bottom, listening for constructive interference (antinodes) and destructive interference (nodes).

Does this actually work?

Instructions:

- Play the pure tone from the simulation above.
- Do not change the volume of the speakers or the position of the person.
- Have the students walk across the classroom, listening for loud and quiet spots.

Diffraction

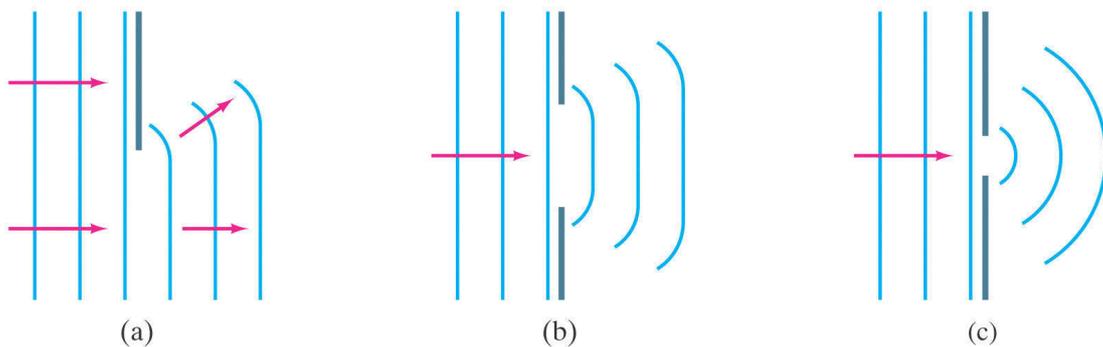
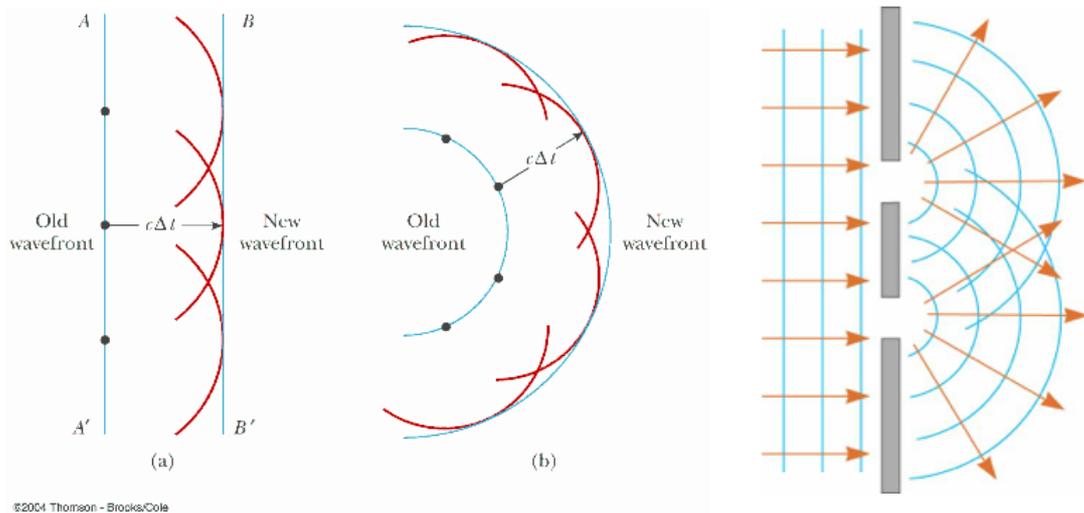
Suppose you bought a concert ticket without looking at the seating chart and wound up sitting behind a large post. You would be able to hear the concert quite well because the wavelengths of sound are long enough to bend around the post.

If you were outside an open door, you could still hear because the sound would spread out from the small opening as if it were a localized source of sound.

If you were several wavelengths of sound past the post, you would not be able to detect the presence of the post from the nature of the sound.

Huygen's Principle

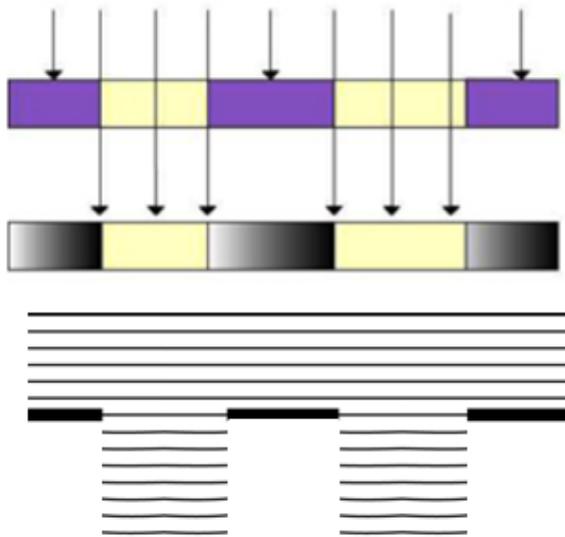
The Huygens-Fresnel principle states that every point on a wavefront is a source of wavelets. These wavelets spread out in the forward direction, at the same speed as the source wave. The new wavefront is a line tangent to all of the wavelets.



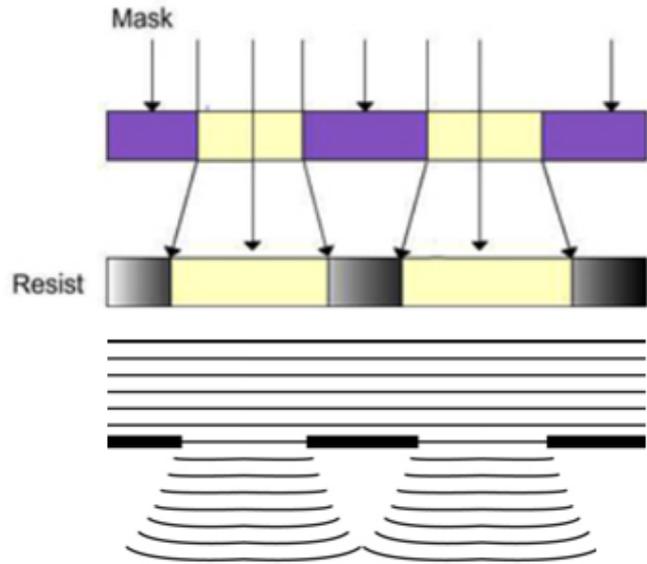
Diffraction and Photolithography

Light "bends" around openings due to diffraction.

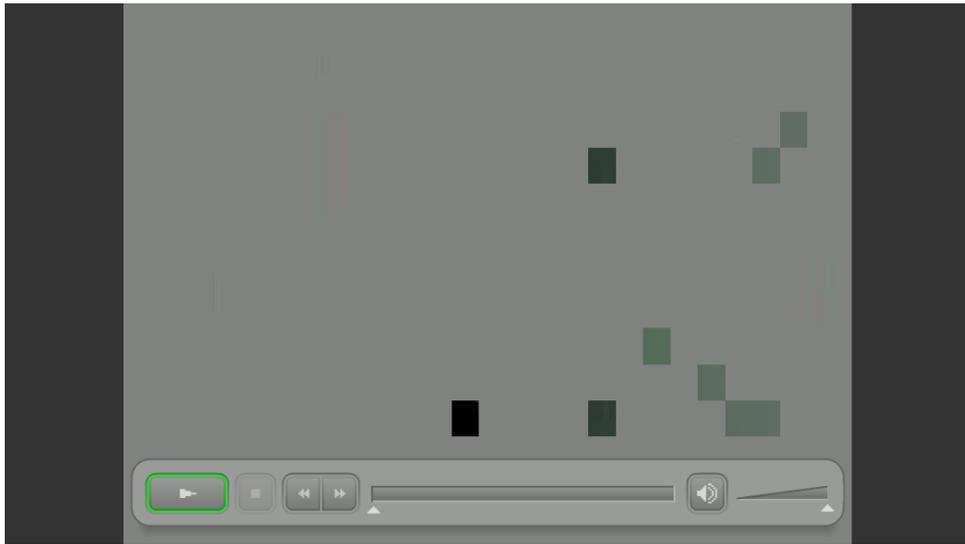
Ideal



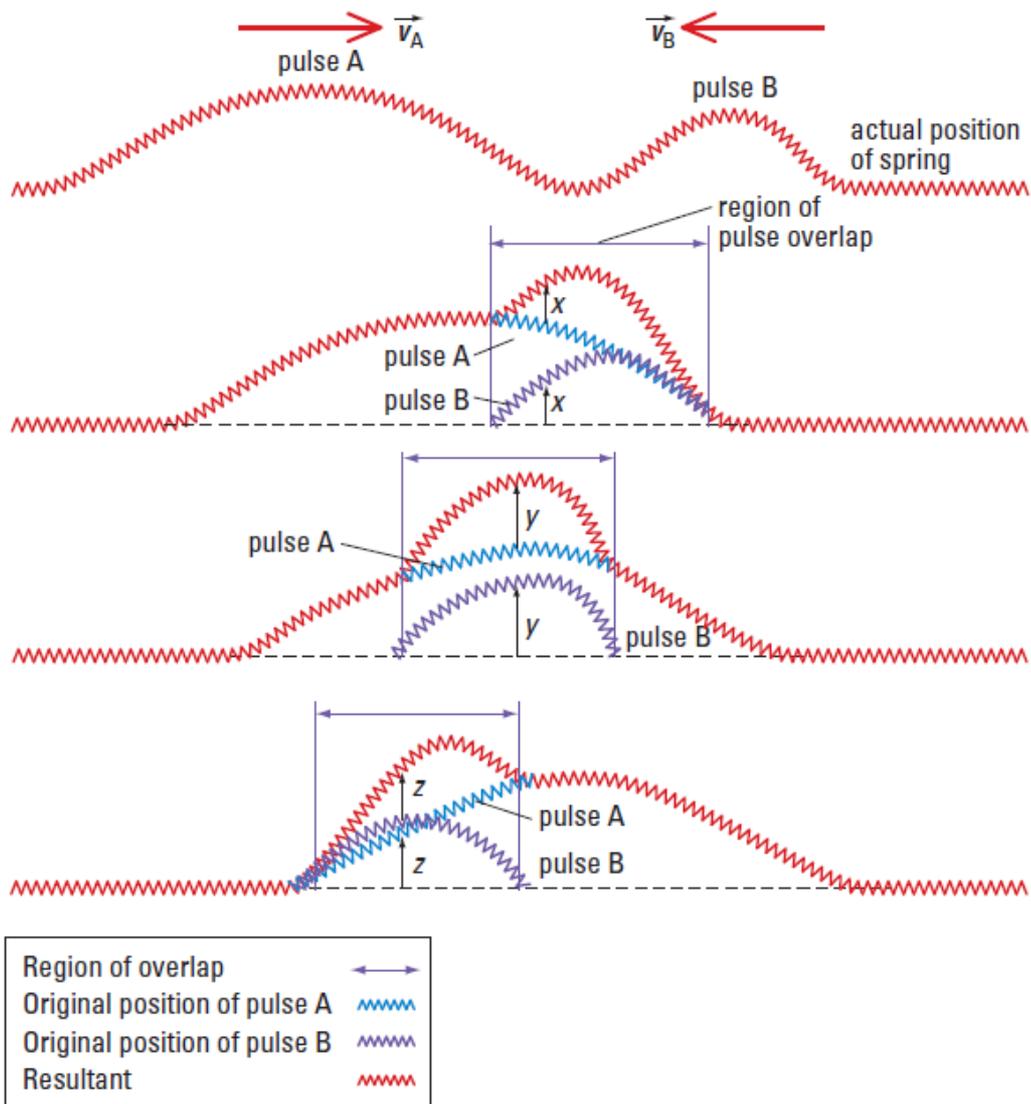
Diffraction



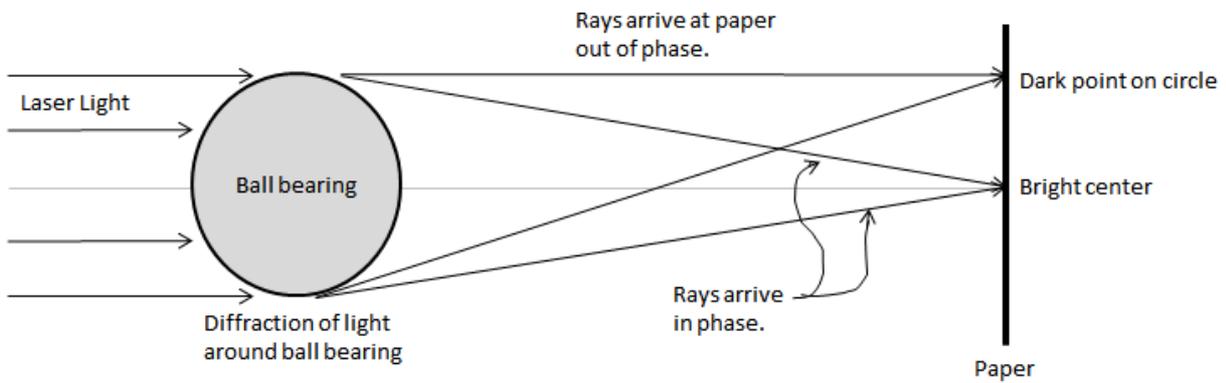
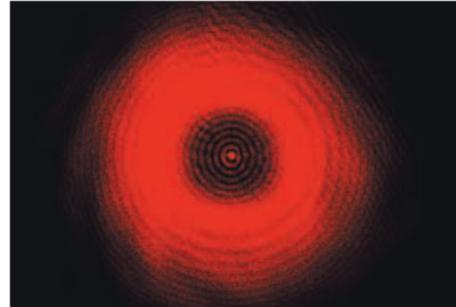
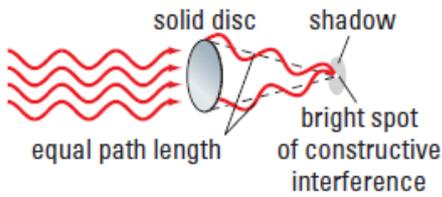
Interference



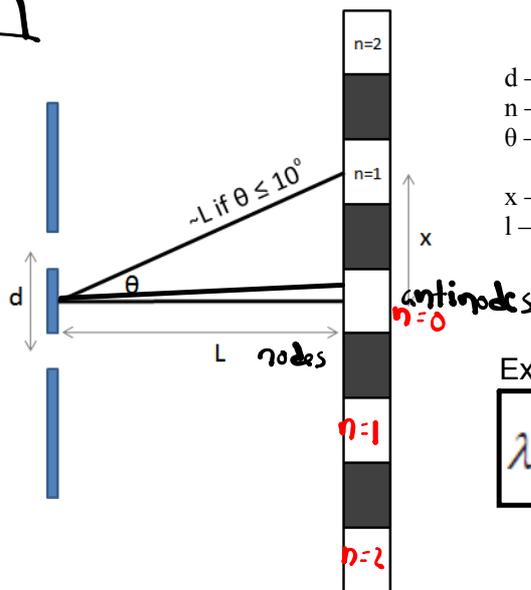
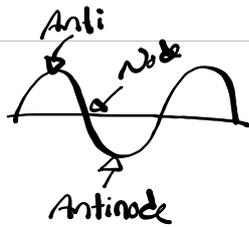
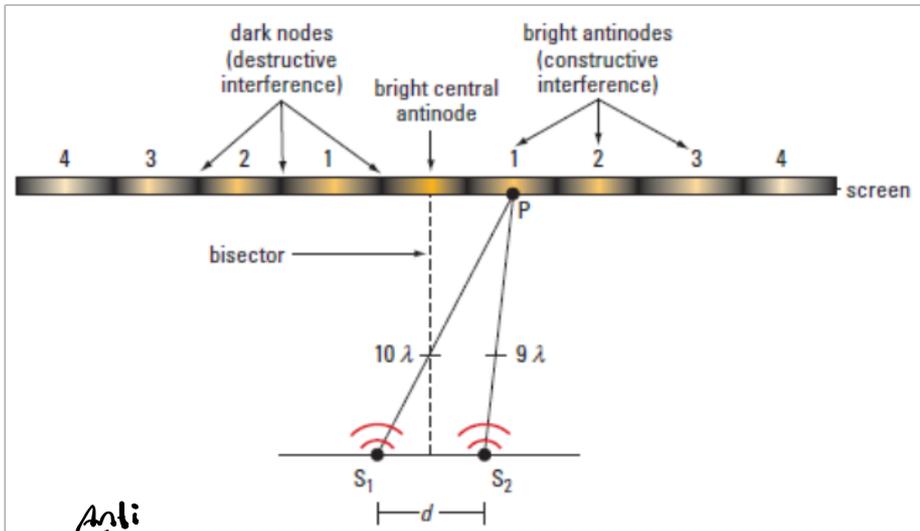
Scroll down!!!



Interference and Poisson's Bright Spot



Young's Double Slit Experiment



d – distance between slits
 n – antinodal number of separation
 θ – angle of diffraction from the bisector to the nodal or antinodal
 x – distance between antinodes
 l – distance to the screen from the slits

Exact

$$\lambda = \frac{d \sin \theta}{n}$$

Approximation

$$\lambda = \frac{xd}{nl}$$

$$\sin \theta \approx \frac{x}{l} \quad \tan \theta = \frac{x}{l}$$

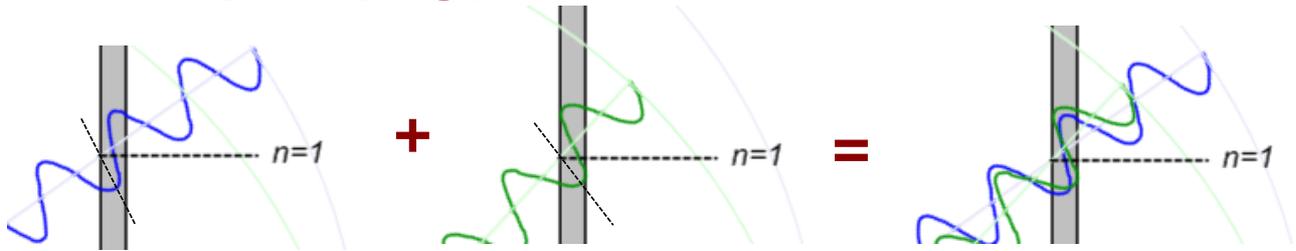
$$\sin \theta \approx \tan \theta \quad \text{for small } \theta$$

Reminders and Explanations

Interference Pattern Equations The program of studies mandates that students apply two equations for interference: $\lambda = \frac{xd}{nl}$ and $\lambda = \frac{d \sin \theta}{n}$. Many students use $\lambda = \frac{xd}{nl}$ exclusively and do not realize that it is a special-case equation which can be applied validly only when $x \ll l$ or $\theta < 10^\circ$.

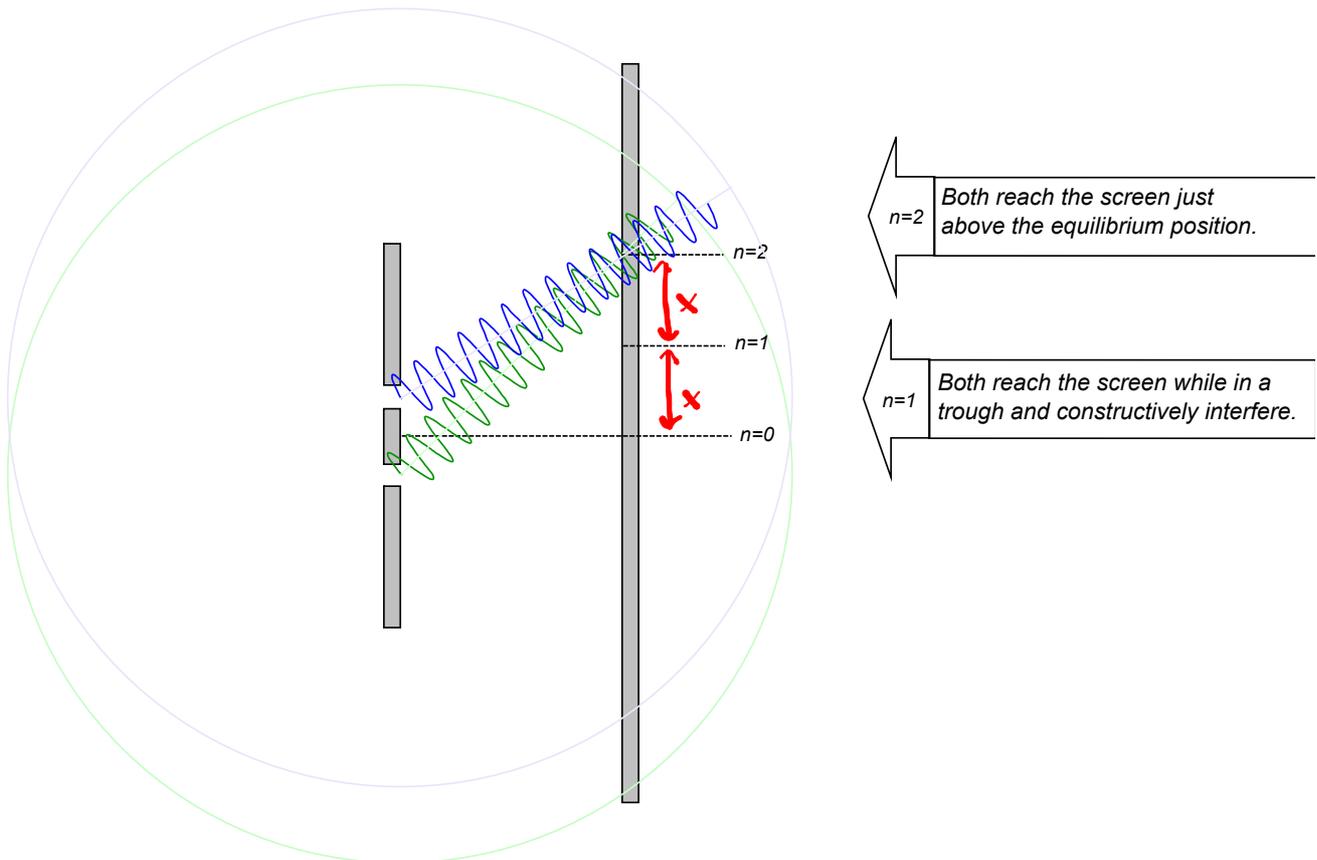
Diffraction for Various Wavelengths

What is the Double Slit Experiment?

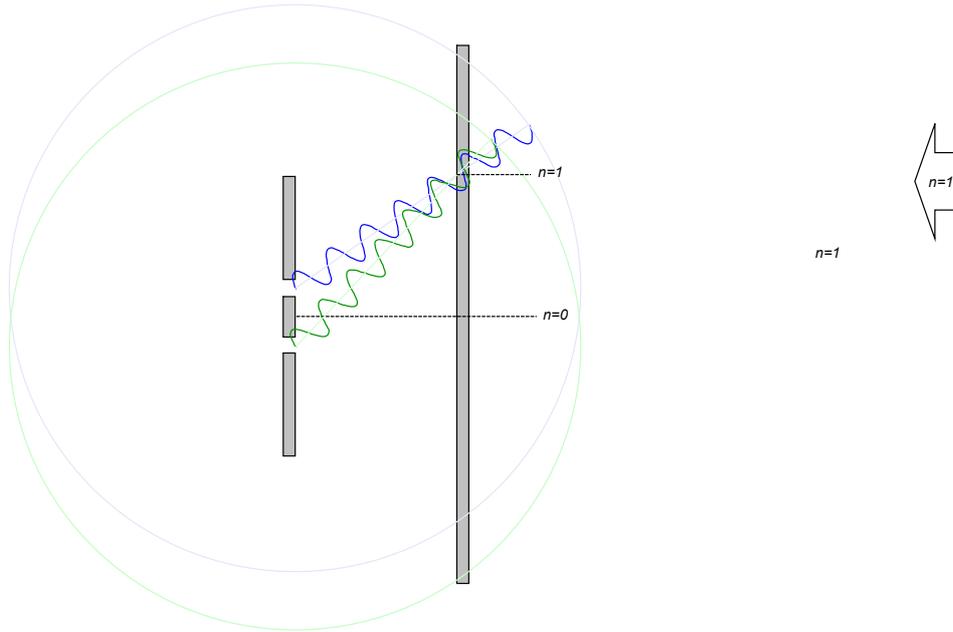


Diffraction of light causing spots of constructive interference (i.e. "Bright Spots" or "Antinodes").

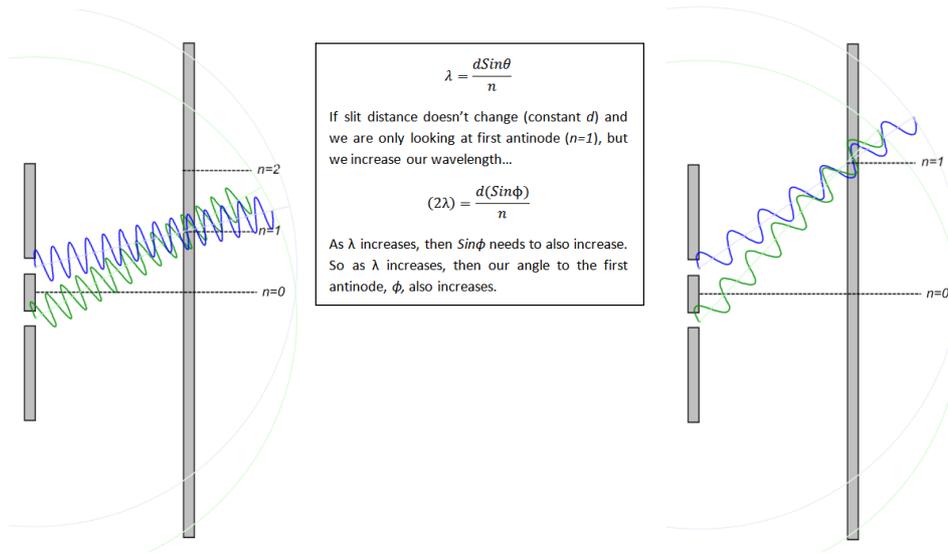
Interactive - Diffraction of Short Wavelength



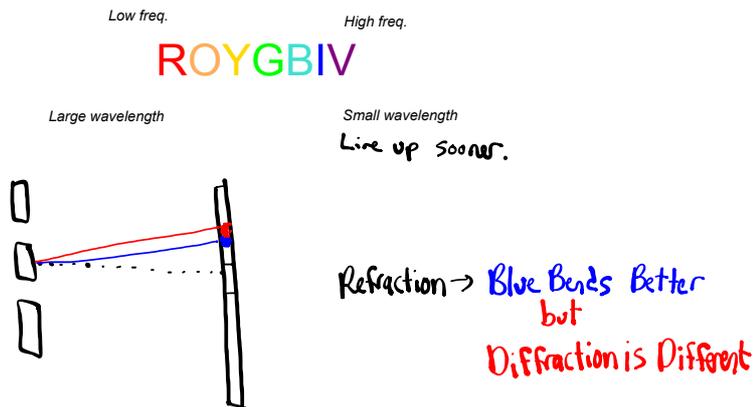
Interactive - Diffraction of Long Wavelength



Diffraction Angle versus Wavelength

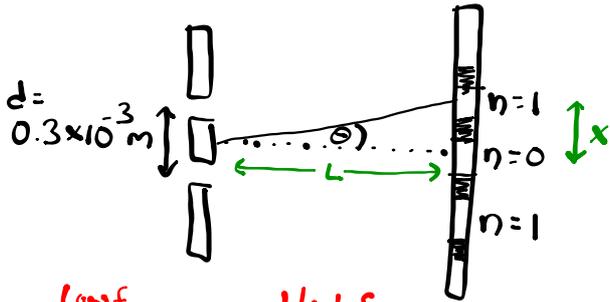


What does this mean for white light diffraction?



L09 - Lesson - Diffraction Interference Polarization - COMPLETED.notebook

Q1: Monochromatic light is incident on two slits separated by 0.30 mm, and the first bright fringe is located at an angle of 0.080° from the central antinode. What is the wavelength?



Low f
Long λ
R M I V U X G
ROY G. BIV
750 nm

High f
Short λ
ROY G. BIV
400 nm

$$\lambda = \frac{d \sin \theta}{n}$$

$$\lambda = \frac{(0.3 \times 10^{-3}) \sin(0.08)}{1}$$

$$\lambda = 4.189 \times 10^{-7} \text{ m}$$

$$\lambda = 418.9 \times 10^{-9} \text{ m}$$

$$\lambda = 418.9 \text{ nm}$$

Violet

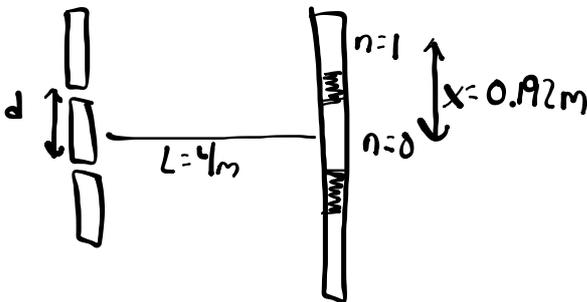
$n = 1$

Diffraction Gratings – large number of equally spaced slits

Q2: A diffraction grating has 1000 lines/cm. If the screen is 4.0 m behind the grating and the first order bright is 19.2 cm from the central antinode. What is the wavelength and colour of the light? $n=1$

$$\frac{1000 \text{ lines}}{\text{cm}} \rightarrow \frac{100,000 \text{ lines}}{1 \text{ m}}$$

$$d = 0.000,01 = 1.0 \times 10^{-5} \text{ m}$$



Choice #1

$$\lambda = \frac{d \sin \theta}{n}$$

$$\lambda = \frac{(1.0 \times 10^{-5}) \sin(2.748)}{1}$$

$$\lambda = 479.4 \text{ nm}$$

Choice #2

$$\lambda = \frac{x d}{n L}$$

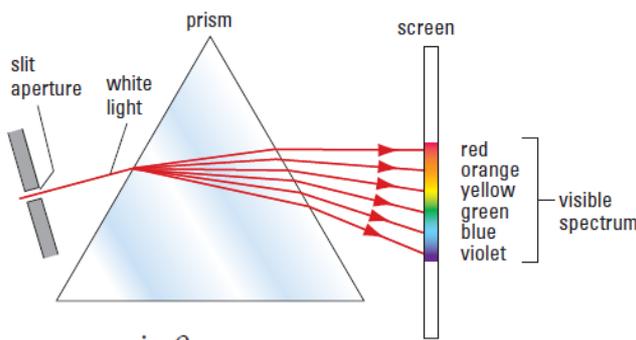
Check $\theta = \tan^{-1}(\frac{x}{L})$

$\theta = 2.748^\circ$
less than 10°
we can use this.

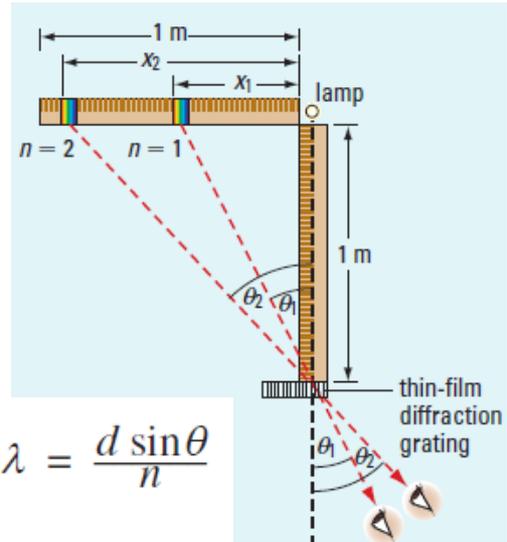
$$\lambda = \frac{(0.192)(1.0 \times 10^{-5})}{(1)(4)}$$

$$\lambda = 480.0 \text{ nm}$$

What is a difference between a diffracting grating and a glass prism?

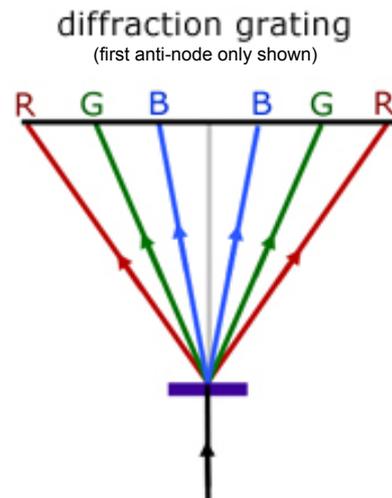
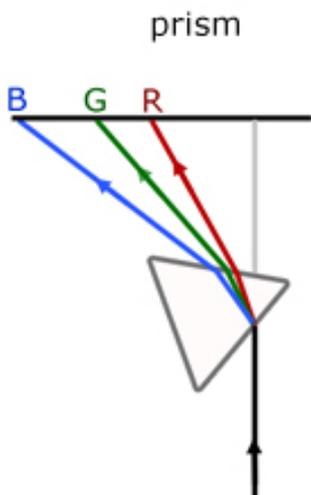


$$\frac{\sin \theta_1}{\sin \theta_2} = \frac{n_2}{n_1}$$



$$\lambda = \frac{d \sin \theta}{n}$$

$$\lambda = \frac{xd}{nl}$$



Biggest Differences?

Prisms deal with the **refraction** of a single light source as it enters a medium with a different index of refraction (where light travels at a different speed).

Different wavelengths **refract** at different angles.

Diffraction gratings cause multiple light sources to interact, **interfering** constructively and destructively to create different bright and dark spots.

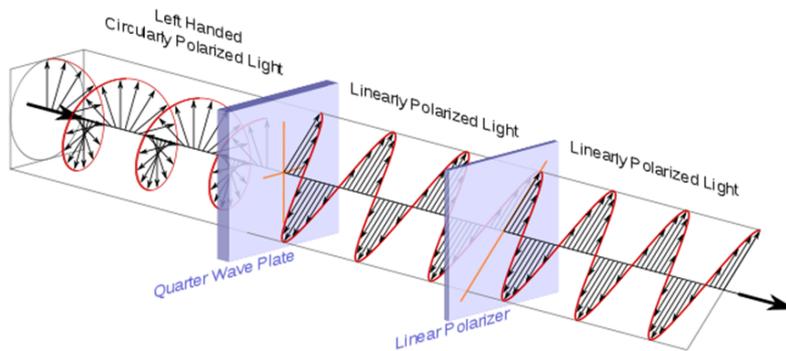
For any given wavelength, there will be multiple antinodes (bright spots), and the bright spots will occur in different locations for different wavelengths.

Blue Bends Better ...but Diffraction is Different

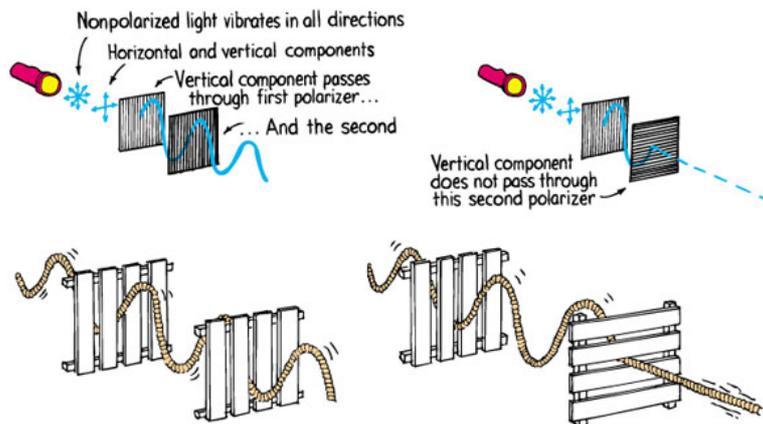
Polarization



Non-Polarized Light is Randomly Oriented

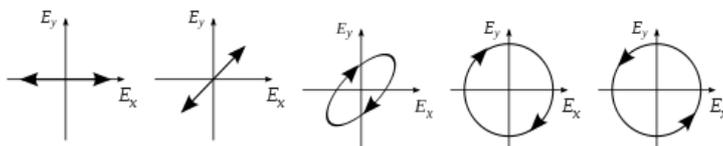


Can light pass through two polarizers?



Hewlett, *Conceptual Physics*, Ninth Edition.
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In an electromagnetic wave, both the electric field and magnetic field are oscillating but in different directions; by convention the "polarization" of light refers to the polarization of the electric field.



http://tutor-homework.com/Physics_Help/polarized_light.html